

# MARTIN STIG ANDERSON



## **SELECTED CREDITS**

BACK 4 BLOOD (Turtle Rock) (2021)  
WOLFENSTEIN: YOUNGBLOOD (MachineGames)  
(2019)  
CONTROL (Remedy Entertainment) (2019)  
SHADOW OF THE TOMB RAIDER (Eidos-Montréal)  
(2018)  
WOLFENSTEIN II: THE NEW COLOSSUS  
(MachineGames) (2017)  
INSIDE (Playdead) (2016)

## **BIOGRAPHY**

Martin Stig Andersen is a Danish composer best known for his award-winning work with video games. In 2009, he created the audio for Playdead's video game 'Limbo', which won Outstanding Achievement in Sound Design at the Interactive Achievement Awards, the IndieCade Sound Award 2010, and was nominated for Use of Audio at the BAFTA Video Games Awards 2011. Following the release of 'Limbo', Andersen created and directed the audio for Playdead's 'Inside' which won Best Audio at the Game Developers Choice Awards and has received music and sound design nominations at The Game Awards, The Interactive Achievement Awards and the BAFTA Video Games awards amongst others. In 2017 he composed the score for MachineGames' Wolfenstein II: The New Colossus alongside Mick Gordon which received nominations at The Interactive Achievement Awards, New York Game Awards amongst others.

With a background in the fields of acousmatic music, sound installations, electroacoustic performance, and video art, Martin is known for exploring dynamic relationship between sound and image as a means to revealing new stories and emotional experiences. His work is often characterized by blurring the dividing line between music and sound design and while he covers the whole spectrum he is also collaborating with other composers and sound designers in creating unified sound worlds.

Being a sought-after speaker, he frequently lectures at conferences such as GDC, Develop, and the School of Sound in London. Andersen graduated as a composer from The Royal Academy of Music in Aarhus, Denmark in 2003, and went on to study electroacoustic composition under Professor Denis Smalley at City University, London.

Martin currently resides in Denmark and in 2018 completed scoring Eidos-Montréal's 'Shadow of the Tomb Raider' as Underwater Ambient Music Designer and 'Control' for Remedy Entertainment for which he received a BAFTA nomination, and 'Wolfenstein: Youngblood' for MachineGames. Martin has most recently worked as a composer on 'Back 4 Blood' for Turtle Rock.

<https://martinstigandersen.com>

## VIDEO GAMES CREDITS

### **Back 4 Blood (2021)**

Composer  
Turtle Rock

### **Wolfenstein: Youngblood (2019)**

Composer  
MachineGames

### **Shadow of the Tomb Raider (2018)**

Ambient Music Designer - Underwater  
Eidos-Montréal

### **Limbo (2010)**

Audio direction, music and sound design  
Playdead

### **Control (2019)**

Composer  
Remedy Entertainment

### **Wolfenstein II: The New Colossus (2017)**

Composer  
MachineGames

### **Inside (2016)**

Audio direction, music and sound design  
Playdead

## FILM CREDITS

### **Valhalla – The Legend of Thor (2019)**

Additional sound effects  
Directed by Fenar Ahmad

### **Godless (2016)**

Special sound effects  
Written and directed by Ralitza Petrova

## SHORT FILM CREDITS

### **Sekunder (2009)**

Additional music and mix  
Directed by Anders Fløe

### **Rocketman (2008)**

Music and sound design  
35mm short film by Jacob Ballinger

## COMMISSIONS

**Das Heuvolk (2017)**, collaboration with SIGNA, Commissioned by Schillertage Festival, Mannheim, Germany

**Rabbit at the Airport IV**, the Finish Line Online-film by Jacob Ballinger

**Rabbit at the Airport III** Released on Usagi Records

**Rabbit at the Airport II** Released on Usagi Records

**Rabbit at the Airport I** Released by Usagi Records

**Ring road A141 Collaboration with Jacob Ballinger**, Premiered at the

International Computer Music Conference (ICMC) 2009

**Seven Tales of Misery** Electroacoustic performance-installation, collaboration with Signa Sorensen commissioned by PLEX Music Theatre

**Ring road, Night in the Park** 4 channel sound installation Commissioned by SPOR festival

**Sleepdriver** Commissioned by the Foundation Bruyner Premiered at the International Gaudeamus Music Week 2004

**Essential Tree Work** For bass clarinet  
and tape Commissioned by The Danish

Composers' Biennial and ensemble  
Contemporanea

